



Mellers Primary School: Skills Progression Framework for Art and Design

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Painting	<ul style="list-style-type: none"> ☞ Select and use effectively a range of brushes ☞ Create paintings of real scenes as well as abstracts. ☞ Begin to colour mix using primary and secondary colours with adult support 	<ul style="list-style-type: none"> ☞ Colour mix independently ☞ Demonstrate improved brush technique and control ☞ Investigate action painting to create abstract art work e.g. blobs, splats, dots 	<ul style="list-style-type: none"> ☞ Colour mix to match an exact shade ☞ Begin to understand colour theory ☞ Experiment with a range of different paints including watercolour and acrylic ☞ Use of different ways of applying paint including spreading, dotting and splashing 	<ul style="list-style-type: none"> ☞ Use a range of paint effects appropriately ☞ Select appropriate brushes to add detail and for the kind of paint being used ☞ Use a range of scale to evoke different responses 	<ul style="list-style-type: none"> ☞ Select colour appropriately to evoke mood or setting ☞ Select and use different paints and techniques for the desired effect ☞ Understand how to change texture or use of paint by adding other materials including sand and stone 	<ul style="list-style-type: none"> ☞ Expand understanding of abstract art ☞ Use texture and colour to indicate emotion ☞ Investigate and produce work influenced by Chinese landscape paintings ☞ Use a range of different paints effectively including watercolour, oil and acrylic
Drawing	<ul style="list-style-type: none"> ☞ Create accurate self portraits and observational drawings of others that include key features ☞ Investigate blending and different characteristics of different materials including crayons, charcoal and pastels ☞ Use drawing to design other projects e.g. textiles, painting etc. 	<ul style="list-style-type: none"> ☞ Demonstrate increased control and detail with observational drawing ☞ Use shading and crosshatching to investigate materials and technique ☞ Introduce life drawing using stick figures & proportion 	<ul style="list-style-type: none"> ☞ Begin to accurately draw figures using proportion ☞ Investigate light and dark using shading ☞ Begin to show emotion on faces both cartoon and real life 	<ul style="list-style-type: none"> ☞ Investigate cartooning to show emotion and movement ☞ Use shading effectively to create atmosphere and shadow ☞ Develop life drawing skills to show figures in motion 	<ul style="list-style-type: none"> ☞ Use drawing as a means of designing ☞ Create perspective in addition to shading to give impression of shape and depth ☞ Discuss and practise a range of visual elements when drawing 	<ul style="list-style-type: none"> ☞ Research and produce examples of graphic design, describing purpose and layout ☞ Draw bodies in motion ☞ Draw landscapes perspective and shading to give effect of depth



Print making	<ul style="list-style-type: none"> ☞ Investigate rubbings to show texture of natural and man-made materials ☞ Investigate using marbling or bubble printing ☞ Create simple mono prints 	<ul style="list-style-type: none"> ☞ Create simple 'press print' designs ☞ Develop technique to create mono prints ☞ Use single colour block print 	<ul style="list-style-type: none"> ☞ Use press print with complex shapes ☞ Use mono prints effectively ☞ Design and create printing blocks with string or found materials to demonstrate texture and line 	<ul style="list-style-type: none"> ☞ Develop block printing by designing and making printing blocks using a range of materials including balsa wood, string, craft foam ☞ Investigate Indian printing by using natural dyes to print ☞ Experiment with stamping designs into foil or paper to create pattern and texture 	<ul style="list-style-type: none"> ☞ Use lino to make prints ☞ Investigate typesetting by making letter blocks and creating posters with different size fonts ☞ Develop complex monoprints or simple screen printing 	<ul style="list-style-type: none"> ☞ Cut lino effectively to make more complex prints ☞ Investigate screen printing ☞ Explore advertising and the importance of fonts and logos in poster design
Collage	<ul style="list-style-type: none"> ☞ Sort collage materials into groups of smooth, rough, shiny etc. ☞ Create corresponding collages ☞ Combine other techniques with collage e.g. paint or crayon 	<ul style="list-style-type: none"> ☞ Draw and cut shapes from a variety of materials and arrange to create either abstract or representational picture ☞ Combine other techniques with collage e.g. paint, crayon or stitches 	<ul style="list-style-type: none"> ☞ Create patterns from observational line drawing using appropriate media e.g. use green materials to represent the veins of a leaf ☞ Represent objects in collage material ☞ Combine art techniques to embellish collage 	<ul style="list-style-type: none"> ☞ Reproduce original drawings in the style of an artist using appropriate collage material ☞ Recreate artworks in collage ☞ Combine art techniques to embellish collage 	<ul style="list-style-type: none"> ☞ Recreate designs from other times and cultures using a variety of materials ☞ Explore surfaces using a magnifying glass, simplify what is observed and recreate in collage ☞ Combine art techniques to embellish collage 	<ul style="list-style-type: none"> ☞ Represent natural found objects like shells, tree bark, water, using a variety of materials ☞ Take photos of local environment and reproduce in collage material ☞ Combine art techniques to embellish collage
Textiles	<ul style="list-style-type: none"> ☞ Add colour to fabric using a range of techniques including printing and paint ☞ Decorate fabric using a simple stitch or staples ☞ Join fabrics using glue, staples or tape 	<ul style="list-style-type: none"> ☞ Colour fabrics using dye ☞ Cut shapes from fabric using templates ☞ Decorate fabric using a range of materials and stitches using different textures 	<ul style="list-style-type: none"> ☞ Create simple patterns using colour ☞ Use appropriate decoration techniques including applique ☞ Join fabrics using running stitch, over 	<ul style="list-style-type: none"> ☞ Create a pattern on fabric ☞ Understand the need for seam allowance ☞ Explore fastenings 	<ul style="list-style-type: none"> ☞ Decorate textiles appropriately using different techniques e.g. easy batik, before joining components ☞ Pin and tack fabrics together 	<ul style="list-style-type: none"> ☞ Create 3D projects using pattern pieces and seam allowance ☞ Combine fabrics to create more useful properties ☞ Make quality products ☞ Use Batik as an effect to enhance fabric



	<ul style="list-style-type: none"> Sort textiles for collage and weaving e.g. shiny or furry 	<ul style="list-style-type: none"> Join fabrics using glue, staples, tape, running stitch or over sewing 	<p>sewing or back stitch</p>		<ul style="list-style-type: none"> Understand pattern layout Select stitches most appropriate to join fabrics (blanket stitch, running stitch) 	
3-D	<ul style="list-style-type: none"> Experiment with different techniques of shaping play dough & clay Use clay type materials to make definite products e.g. a face Use salt dough to create different forms and decorate with other materials 	<ul style="list-style-type: none"> Investigate use of tools for clay-work Know clay construction basics e.g. using water and rough edges to join Use papier mache construction over wire frames 	<ul style="list-style-type: none"> Use clay to create a coil pot Use Modroc on chicken wire frames to make sculpture Develop clay work using basic techniques to make faces/masks/heads etc 	<ul style="list-style-type: none"> Investigate carving using clay and plaster of paris Build clay slabs 	<ul style="list-style-type: none"> Investigate Soap carving Develop sculptures using modroc on wire frame models Develop clay or plaster of Paris construction Model materials to represent people or animals 	<ul style="list-style-type: none"> Develop carving techniques on different materials including polystyrene or concrete Develop the technique of throwing when using clay and experience using a potter's wheel 3. Develop large-scale Modroc and frame plaster sculpture using abstract or naturalistic stimuli
Digital art	<ul style="list-style-type: none"> Use simple tools in a painting package e.g. different sized brushes, colour-fill & palette purposefully Investigate digital photography including use of camera, framing, downloading photos Add stamps, word art or motifs into a scene 	<ul style="list-style-type: none"> Select and use different techniques to communicate ideas through pictures Use the flood fill, straight line, spray and geometric shape tools to create pictures and effects purposefully Use digital camera independently to capture, view and print images 	<ul style="list-style-type: none"> Investigate digital photography Understand what makes a good photograph Use digital photography software to edit photos Investigate both colour and black and white photographs 	<ul style="list-style-type: none"> Make decisions about lighting and composition when taking digital photographs Develop basic video and film techniques including adding sound effects 	<ul style="list-style-type: none"> Use self taken imagery to produce digital collage or other works Use flash animation and computerised character design 	<ul style="list-style-type: none"> Use photo editing software effectively Create own animation Develop skills in shooting & editing film
Critical study	<ul style="list-style-type: none"> Describe what artists have done in their work and discuss 	<ul style="list-style-type: none"> Compare different types of art work 	<ul style="list-style-type: none"> Describe own emotional responses 	<ul style="list-style-type: none"> Understand site and situation; how does placing a work in a 	<ul style="list-style-type: none"> Discuss form and function in art and 	<ul style="list-style-type: none"> Use personal responses to artworks as a



	<p>reasons why they might have done that.</p> <ul style="list-style-type: none"> ♥ Give constructive feedback on the work of others. ♥ Discuss own art work and how you could improve or change work ♥ Visit a gallery 	<ul style="list-style-type: none"> ♥ Discuss emotional response to works ♥ Discuss why artists have done what they've done and what would happen if some part was changed ♥ Visit a gallery 	<p>to different types of artwork</p> <ul style="list-style-type: none"> ♥ Expand vocabulary of art to describe visual elements, site and situation ♥ Visit a gallery and participate in a learning activity 	<p>particular place change its meaning?</p> <ul style="list-style-type: none"> ♥ Research the life stories of artists ♥ Visit a gallery and participate in a learning activity 	<p>different uses reflect how art is made</p> <ul style="list-style-type: none"> ♥ Describe changes in media used over history ♥ Visit a gallery and a studio and participate in a learning activity 	<p>stimulus for creative writing</p> <ul style="list-style-type: none"> ♥ Develop awareness of issues in art including censorship, aesthetics ♥ Visit a gallery and a studio and participate in a learning activity
Sketch books	<ul style="list-style-type: none"> ♥ Use sketch books to practise techniques being taught ♥ Demonstrate improvement of work through a series of sketches 	<ul style="list-style-type: none"> ♥ Show progression of ideas through photographs and sketches ♥ Annotate ideas in sketch books and show how work has developed 	<ul style="list-style-type: none"> ♥ Use sketch books to express feelings about a subject and to describe likes and dislikes ♥ Make notes in sketch books about techniques used by artists ♥ Suggest improvements to work by keeping notes in sketch books 	<ul style="list-style-type: none"> ♥ Use sketch books to express feelings about various subjects and outline likes and dislikes ♥ Produce a montage to reflect the child's life ♥ Use sketch books to adapt and improve original ideas ♥ Keep notes about the purpose of their work 	<ul style="list-style-type: none"> ♥ Keep notes in sketch books to show how work maybe developed further ♥ Use sketch books to capture discussions with other pupils ♥ 	<ul style="list-style-type: none"> ♥ Keep notes in sketch books to show how work maybe developed further ♥ Use sketch books to capture discussions with other pupils